

TOURNAMENT BATTLE GROUP POINT LIST

Use this points list (only) to assemble battle groups for the tournament. Note that the values in red on the British list are different than those published elsewhere.

UNITED STATES ARMY LATE WAR BATTLE GROUP

US 1944 COMBAT TEAM - (Regular Morale 8/ Experienced 8/ Veteran 9)		
Core Unit	Notes	Cost
Taskforce (Battlegroup) Headquarters (40/50/65) 1 command stand 1 jeep 2 Rifle Companies, each (95/120/155) 1 command stand 3 infantry stands 1 weapons stand (<i>integral bazooka</i>) Medium Tank Company (200/250/330) 1 command M4 Sherman 75mm tank 1 M4 Sherman 76mm tank Dedicated Battery (off board) 1 105L23 howitzer off Board	Required	415/475/620

Augmentations: Supplemental units and modifications		
Regimental Headquarters (Veteran 9) 1 command stand 1 jeep	max 1	60
Staff radio truck (Veteran 9)	max 1 (<i>note 1</i>)	40
Battalion Headquarters 1 command stand 1 jeep	Max 1	40/50/65
Rifle Company 1 command stand 2 infantry stands 1 weapons stand (<i>integral bazooka</i>)	max 3	80/100/130
Weapons Company 1 57L52 AT gun and crew 1 light truck 1 81mm mortar stand (ds) 2 MMG stands 1 bazooka stand	Max 1	155/190/250
Add infantry platoon to infantry company	1 per infantry company	15/20/25
Recon Infantry Stand	max 1	20/25/30
Add integral bazookas to infantry or armored Infantry company	<i>(note 2)</i>	10/10/15
HMG stand	max 1	35/45/55
Armored Infantry Company 1 command stand 2 infantry stands	max 1	150/185/245

1 weapons stand (<i>integral bazooka</i>) 2 half-tracks with MG 1 half-track with AAHMG		
Armored Infantry Platoon 1 infantry stand 1 half-track with AAHMG	1 per Armored infantry Company	40/50/65
Chemical Mortar Platoon 1 4.2 Mortar and crew (ds) 1 medium truck	max 1	65/80/100
Quartermaster Truck Support Medium truck (2 needed per rifle company)	(note 3)	15/15/15
Add Medium truck to Quartermaster Truck Company	(note 3)	5/5/5
AT Gun Platoon (from Regiment) 1 57L52 AT gun and crew 1 light truck	max 2	40/50/65
Regimental Cannon Company 1 command infantry stand 1 light truck 1 105L16 pack howitzer and crew (ds) 1 medium truck with AAHMG	max 1	70/85/110
Engineer Platoon 1 engineer stand (<i>integral bazooka</i>) <i>May upgrade to flamethrower</i> 1 medium dump truck	max 1	30/35/45
Engineer Company (-) 1 command engineer stand (<i>integral bazooka</i>) 1 engineer stand (<i>integral bazooka</i>) May upgrade 1 to flamethrower 1 medium dump truck	max 1	60/70/90
Upgrade Engineer to flamethrower	max 1	10/15/20
Towed Tank Destroyer Platoon 1 3" AT gun and crew (ds) 1 half-tracks with HMG	max 1	70/85/115
Towed Tank Destroyer Company(-) 1 command infantry stand (<i>integral bazookas</i>) 1 light truck 2 recon jeeps with MMG 2 3-inch AT guns and crews (ds) 2 half-tracks with HMG	max 1	195/245/320
SP Tank Destroyer Platoon 1 SP 76mm GMC M18 <i>May upgrade to 3" M10</i> <i>December 1944 on may upgrade to 90mm M36</i>	max 1	70/90/115
SP Tank Destroyer Company(-) 1 command M20 armored car 1 recon M8 armored car 2 SP 76mm GMCs M18 <i>May upgrade to 3" M10</i> <i>December 1944 on may upgrade to 90mm M36</i>	max 1	175/220/290
Upgrade M18 to M10		10/10/15
Upgrade M18 to M36		40/50/65
Light Tank Company 1 command M5 Stuart tank 1 M5 Stuart tank	max 1 or Light Tank Platoon	135/165/220
Light Tank Platoon	max 1 or 1 per	60/75/100

1 M5 Stuart tank	Light Company	Tank
Medium Tank Company 1 command M4 Sherman tank 1 M4 Sherman tanks <i>August 1944 on may upgrade one to M4 76mm</i>	max 2	190/235/310
M4 Sherman 75mm tank platoon	Max 1	85/105/140
Upgrade M4 Sherman 75mm to M4 Sherman 76mm	Max 1	20/25/30
Upgrade M4 Sherman 75mm to M4A3E8 Sherman "Easy Eight"	All starting in December 1944	30/35/50
Upgrade M4 Sherman to Sherman Jumbo	Max 1	25/30/40
Attached M4 Sherman 75mm tank	Max 1 per infantry company	85/105/140
AAA Auto Weapons Platoon 1 M16 MGMC	max 2	50/65/80
Cavalry Reconnaissance Platoon (-) 1 recon M8 armored car	max 1	50/60/80
Cavalry Reconnaissance Platoon (-) 1 recon jeep with MG	max 1	15/15/20
Cavalry Reconnaissance Troop (-) 1 command stand 1 jeep 1 recon M8 armored car 1 recon jeep with MG 1 weapons stand integral bazooka 1 half-track with AAHMG	max 1	130/160/200
Direct Supporting Artillery Battalion (-) 1 command observation stand 1 jeep 1 staff radio truck (off-board) 2 105L23 howitzers (off-board) <i>1 medium ammo truck (off-board)</i>	max 1	135/140/150
General Supporting Artillery Battery 1 155L20 howitzers (off-board)	max 1	55/55/60
General Supporting Artillery Battalion 1 staff radio truck (off-board) 2 155L20 howitzers (off-board) <i>1 medium ammo truck (off-board)</i>	max 1	110/110/120
Canister rounds for 37	Max 1 per platoon	5
HV load for 57mm	Max 1 per platoon	5
HV load for 76mm	Max 1 per platoon	5
HV load for 90mm	Max 1 per platoon	5
HC load for 105mm	Max 1 per platoon	5

Notes	
1	Must buy Regimental command
2	This cost is per company and adds integral bazookas to each stand in the company
3	max 2 medium trucks per infantry company and 3 medium trucks per weapon company

BRITISH ARMY LATE WAR BATTLE GROUP

1944 British Battle Group - (Regular Morale 8/Experienced Morale 8/Veteran)		
Core Unit	Notes	Cost
Headquarters 1 command stand 1 jeep Headquarters Company 1 recon LMG stand 1 Universal carrier 2 Rifle Companies, each 1 command infantry stand (<i>integral Piat</i>) 2 infantry stands (<i>integral Piat</i>) Vickers Platoon 1 MMG stands 1 Universal carrier Tank squadrons 1 command M4 Sherman 75mm Tank 1 Sherman Sherman V Firefly Tank	Required	400/485/640
Augmentations: Supplemental units and modifications		
Brigade Headquarters (Veteran 9) 1 command stand 1 car	max 1	60
Staff radio truck (Veteran 9)	max 1 (<i>note 1</i>)	40
Augment Core Headquarters company 1 3" mortar stand (ds) 1 mortar carrier 1 engineer stand 1 light truck	max 1 (<i>note 4</i>)	75/90/120
Augment Core Headquarters company 1 6-pounder AT gun and crew 1 Lloyd carrier	Max 2 (<i>note 4</i>)	45/55/70
Infantry Battalion Headquarters 1 command stand 1 car	Max 1 and must but at least 3 Infantry companies (<i>note 4</i>)	45/55/70
Infantry Battalion Headquarters Company 1 recon LMG stand 1 universal carrier 1 3" mortar stand (ds) 1 mortar carrier 1 engineer stand 1 light truck	Max 1 & must buy Infantry Battalion Headquarters (<i>note 4</i>)	125/155/205
Infantry Battalion AT Platoon 6-pounder AT gun and crew 1 Lloyd carrier	Max 2 (<i>note 4</i>)	45/55/70
Rifle Companies, each 1 command infantry stand 2 infantry stands	max 4 (<i>note 4</i>)	55/65/90
Add Integral PIATs. to company	(<i>note 2</i>)	5/5/5
Wasp flame-thrower carrier	Max 1 per Infantry Battalion Headquarters (<i>note 4</i>)	35/45/55
Engineer Squadron	max 1	55/65/90

1 command engineer stand 1 engineer stand 1 heavy truck		
Engineer Platoon 1 engineer stand	max 1	20/25/30
Upgrade Engineer to flamethrower	max 1 per engineer	10/15/20
Machine Gun Company 1 command infantry stand 2 MMG stands 3 Universal carriers	max 1	105/130/170
Vickers Platoon 1 MMG stand 1 Universal carrier	max 1	50/60/75
Heavy Mortar Platoon 4.2" mortar stand (ds) 1 mortar carrier	max 1 per Machine Gun Company	100/125/150
Tank regiment Headquarters command M4 Sherman 75mm Tank	max 1	100/125/165
Tank regiment Headquarters Squadron (-) 1 recon M5 Stuart 1 medium supply truck	max 1	65/80/95
Tank squadrons 1 command M4 Sherman 75mm Tank 1 Sherman M4 Sherman 75mm Tank	max 3	190/235/310
M4 Sherman 75mm Tank	Max 2 per Tank Squadron	85/105/140
Upgrade M4 Sherman 75mm to Sherman V Firefly	Max 1 per Tank Squadron	55/65/90
Upgrade M4 Sherman to Churchill VII	All or none per company	20/25/30
Motor Company 1 command infantry stand 1 infantry stands 2 half-tracks with MG 1 recon LMG stand 1 universal carrier	max 1	110/140/180
Motor Company infantry stand half-tracks with MG	max 1 per motor company	30/35/50
Recce Squadron (-) 1 command Staghound II armored car 1 recon Humber scout car	max 1	80/100/130
Recce armored cars Platoon recon Daimler MKII armored cars	Max 2	35/45/55
Recce armored Infantry Platoon 1 recon infantry stand 1 half-track	max 1 per Recce Squadron	35/45/55
Antitank Regiment (-) Headquarters 1 command stand 1 car Headquarters Battery 1 medium supply truck	max 1	40/45/50
Heavy Towed AT platoon 1 17-pounder AT gun 1 gun crew stand 1 half-track	max 2	100/125/165
Self-Propelled AT Battery	Max 1	230/285/380

1 command Archer 1 Archer		
Self-Propelled AT Platoon 1 Archer	Max 2	105/130/170
Field Artillery (Direct Support) Regiment (Veteran 9) Headquarters 1 command observation stand 1 car Headquarters Battery 1 medium staff radio truck <i>1 medium supply truck</i>	max 1 On board	*/*/60
Dedicated Field Artillery Battery (on board) (Veteran 9) 1 command infantry stand 1 light truck 2 25-pounder field guns and crews (ds) 2 quad prime movers	max 1 per maneuver battalion/regiment HQ (<i>note 3</i>)	*/*/250
Dedicated Field Artillery Battery (off board) (Veteran 9) 2 25-pounder field guns	max 1 per maneuver battalion/regiment HQ (<i>note 3</i>)	*/*/85
Field Artillery Battery (off board) (Veteran 9) 2 25-pounder field guns	max 1	*/*/65
Medium Artillery Battery (off board) (Veteran 9) 1 5.5"gun (off-board)	max 1	*/*/60
Medium Artillery Battalion (off board) (Veteran 9) 1 command observation stand 1 car 1 staff radio light truck (off-board) <i>1 medium supply truck (off-board)</i> 2 5.5"guns (off-board)	max 1	*/*/180
HV load for 6 pounder	Max 1 per platoon	5
HV load for 17 pounder	Max 1 per platoon	10

Notes	
1	Must buy Regimental command
2	This cost is per company and adds integral Piats to each stand in the company
3	Max of one dedicated battery (either on-board or off-board) per maneuver battalion or regiment
4	All companies of this battalion must be same experience level and morale

RED ARMY LATE WAR BATTLE GROUP

Soviet Battle Group - Late War (Regular Morale 8/Experience 8/Veteran 9)		
Core Unit	Notes	Cost
Battle Group Headquarters 1 command stand Battle Group Zampolit 1 command infantry stand 2 Rifle Companies, each 2 infantry stands Headquarters and Weapons Company 2 MMG stands 1 PTRS antitank rifle stand 1 82mm mortars stand (ds) Submachine Gun Company 1 command SMG stands 1 SMG stands Field Gun Battery 1 command infantry stand 1 light truck 176L39 field gun and crew (ds) 1 medium truck or tractor Medium Tank Company 1 command T-34 M1943 (joint command) 1 T-34 M1943 tank	Required	430/515/675

Augmentations: Supplemental units and modifications

Regimental Headquarters (Veteran 9) 1 command stand 1 Car	Max 1	60
Regimental Headquarters Company (Veteran 9) 1 staff radio wagon 1 <i>supply wagon</i>	Max 1 (<i>note 1</i>)	40
Rifle Battalions (-) Headquarters 1 command stand Battalion Zampolit 25 1 command infantry stand 2 Rifle Companies, each 2 infantry stands	Max 2	120/150/195
Headquarters and Weapons Company 2 MMG stands 1 PTRS antitank rifle stand 1 82mm mortars stand (ds)	Max 1 per non core Infantry Battalion	120/150/195
Rifle Company 2 infantry stands	Max 1 per Infantry Battalion	30/35/45
Add Infantry stand	Max 1 per infantry company	15/20/25
Promote Infantry stand to company command/infantry stand	Max 1 per rifle battalion	10/10/15
Reconnaissance Company 1 command infantry stand 1 recon infantry stand	Max 1	55/65/90

2 light trucks		
Antitank Battalion (-) Headquarters 1 mounted command stand 2 Gun Batteries, each 1 command infantry stand 1 45L46 AT gun and crew 1 limber	Max 1	110/135/180
Antitank Gun Battery 1 command infantry stand 1 45L66 AT gun and crew 1 limber	Max 1	45/50/55
Upgrade 45L46 to 57L73 AT gun	1 per 45L46	25/30/40
Antitank Rifle Company (-) 2 PTRS antitank rifle stands	Max 1	30/40/55
PTRS antitank rifle stands	Max 1	15/20/25
Heavy Mortar Company 1 command infantry stand 1 120mm mortar and crew (ds) 1 limber	Max 1	80/100/130
Engineer Battalion Composite Company 1 command engineer stand 1 engineer stand	Max 1	50/60/80
engineer stand	max 2	20/25/30
Upgrade Engineer to flamethrower	max 1	10/15/20
Tank Regiment (-) Regimental Command (80/100/130) T34 M1943 command tank Headquarters Company (25/30/40) Recon BA-64 <i>Medium Supply Truck</i> Company (130/160/215) 2 T34 M1943 tanks	Max 1	235/290/380
T-34 Company 2 T34 M1943 tanks	Max 3 <i>May upgrade any/all T-34 M1943 to T-34-85</i>	140/175/230
Upgrade T-34 M1943 to M4 Sherman 75mm Tank		20/25/30
Upgrade T-34 M1943 to M4 Sherman 76mm Tank		40/50/60
Upgrade T-34 M1943 to T-34/85		55/70/90
Upgrade T-34 or M4 Sherman to Company command tank (Joint Command)	Max 2 (and max 1 per company)	10/10/15
SU Regiment (-) 1 Command SU 76 1 SU 76	Max 1	110/135/180
SU 76	Max 2	50/60/80
Upgrade SU-76 to SU-85	Must upgrade all or none	55/70/90
Upgrade SU-76 to SU-122	Must upgrade all or none	15/20/25
Upgrade SU-76 to SU-152	Must upgrade all or none	60/75/100
Upgrade SU-76 to ISU 122	Must upgrade all or none	75/95/120
Upgrade SU-76 to ISU-152	Must upgrade all or none	65/80/105
Field Artillery Battalion (-) Headquarters 1 mounted command observation stand Headquarters Battery	Max 1	185/230/305

1 supply wagon Gun Battery 1 mounted command infantry stand 1 76L39 field gun and crew (ds) 1 limber Howitzer Battery 1 mounted command infantry stand 1 122L22 howitzer and crew (ds) 1 limber		
Field Gun Battery 1 command infantry stand 1 light truck 176L39 field gun and crew (ds) 1 medium truck or tractor	Max 1	70/85/110
General Support Howitzer Battalion 1 command observation stand 1 jeep 1 <i>medium supply truck (off-board)</i> 3 122L22 howitzer (off Board) May upgrade 122L22 to 152L23	Max 1	140/140/175
Upgrade 122L22 howitzer to 152L23 howitzer	Must upgrade all or none	20/20/25
Guards Mortar (Katyusha) Battalion 1 command observation stand 1 jeep 1 <i>medium supply truck (off-board)</i> 2 BM-13 multiple rocket launchers (<i>off-board</i>)	Max 1	125/125/135
1 turn HC for 122	Max 1	5
1 turn HV for 45	Max 1	5
1 turn HV for 57	Max 1	5
1 turn HV for 76	Max 1	5
1 turn HV for 85	Max 1	5

Notes	
1	Must buy Regimental Headquarters

GERMAN LATE WAR BATTLE GROUP

GERMAN 1944 Battle Group - (Regular 8/Experienced Morale 8/Veteran 9)		
Core Unit	Notes	Cost
Kampfgruppe (Battle Group) Headquarters 1 command stand 1 Kubelwagen PzKw IV H Panzer Company 1 command PzKw IV H tank 1 PzKw IV H tank 2 Infantry Companies - each 1 command infantry stand (<i>integral panzerfausts</i>) 1 infantry stands 1 Weapons stand AT Platoon 1 75L46 AT gun and crew 1 maultier	Required	405/495/650

Augmentations: Supplemental units and modifications

Regimental Headquarters (Veteran 9) 1 command stand 1 Kubelwagen	max 1	60
Regimental Headquarters Company (Veteran 9) Staff radio truck 1 <i>supply wagon</i>	max 1 (note 1)	40
Infantry Company 1 command infantry stand (<i>integral panzerfausts</i>) 1 infantry stands 1 Weapons stand	max 3 (<i>note 5</i>)	85/105/140
Weapons company (-) 1 75L12 infantry gun (battalion gun) and crew 1 limber 1 8cm mortar and crew (ds) 1 medium truck	Max 1 per infantry battalion HQ (<i>note 5</i>)	90/110/145
Upgrade 8cm mortar to 12cm mortar		40/50/65
Infantry Battalion Headquarters 1 command stand	Max 1 (<i>notes 5 & 6</i>)	40/50/65
Infantry Platoon	max 1 per Infantry company	15/20/25
Add Integral Panzerfaust to Company	(<i>note 2</i>)	5/10/15
Upgrade 8cm mortar to 12cm mortar		40/50/65
Ad-hoc Truck Company 2 Medium trucks	Max 1 per Infantry company	15/15/15
Recon Infantry Stand	max 1	20/25/30
Fusilier Bicycle Infantry Company 1 Bicycle command infantry stand (<i>integral panzerfausts</i>) 1 Bicycle infantry stand 1 Bicycle Weapons	max 1	85/105/140
Fusilier Bicycle Infantry Platoon	max 1	15/20/25

Fusilier Infantry Company 1 command infantry stand (<i>integral panzerfausts</i>) 1 infantry stand 1 Weapons stand	max 2	85/105/140
Fusilier Infantry Platoon	max 1 per Fusilier company	15/20/25
Panzergrenadier Company 1 command <i>Panzergrenadier</i> (<i>integral panzerfausts</i>) 1 <i>Panzergrenadier</i> stand 1 Weapons stand 3 SdKfz 251/1	max 1	155/195/255
Panzergrenadier Company Augmentations 1 <i>Panzergrenadier</i> stand 1 SdKfz 251/1	max 1	40/50/65
Upgrade SdKfz 251/1 to SdKfz 251/10	max 1 per PzGren co.	10/15/20
SdKfz 251/9 Platoon	max 1 per PzGren co.	45/55/75
Add Integral Panzerfaust to Fusilier, <i>Panzergrenadier</i> or Infantry Company	(note 2)	5/10/15
AT Gun Battery (Regimental) (-) 1 command stand 1 kubelwagen 1 75L46 AT gun and crew (ds) 1 medium truck	max 1	95/115/145
RkPzB Platoon 1 RkPzB stand 1 Light Truck	Max 4 (note 3)	25/30/35
Engineer Company (-) 1 command engineer stand (<i>integral panzerfausts</i>) 1 engineer stand (<i>integral panzerfausts</i>) <i>May upgrade to flamethrower</i> 1 weapons stand (<i>integral panzerfausts</i>)	max 1	95/120/155
Engineer Platoon 1 engineer stand (<i>integral panzerfausts</i>) <i>May upgrade to flamethrower</i>	max 1	20/25/35
Upgrade Engineer to flamethrower	1 per engineer	10/15/20
Trucks 2 Engineer trucks for Engineer Company	max 1	20/20/20
Assault Gun Platoon 1 Stug IIIG	max 1	90/110/150
Assault Gun Company (-) 1 command Stug IIIG 1 Stug IIIG	max 1	200/245/325
SP Panzerjaeger Platoon 1 Panzer Jaeger III m Marder <i>May upgrade to StuG IIIG, Jagd Panzer 38(t) or JgdPz IV</i>	max 1	70/85/115
SP Panzerjaeger Company(-) 1 command Panzer Jaeger III m 'Marder' 1 Panzer Jaeger III m 'Marder' <i>May upgrade both to StuG IIIG, Jagd Panzer 38(t) or JgdPz IV</i>	max 1	165/205/270
Upgrade Marder III to StuG IIIG	1 per Panzer Jaeger III m 'Marder'	20/30/35
Upgrade Marder III to Jagd Panzer 38(t) "Hetzer"	1 per Panzer Jaeger III m 'Marder'	30/35/50

Upgrade Marder III to Jagd IV-48	1 per Panzer Jaeger IIIIm 'Marder'	35/45/55
Upgrade Marder III to Jagd IV-70	1 per Panzer Jaeger IIIIm 'Marder'	45/55/70
PzKw IV H Panzer Company 1 command PzKw IV H tank 1 PzKw IV H tanks <i>May upgrade both to PzKw VG</i>	max 1	220/260/350
Tank Company Augmentations 1 PzKw IV H tank <i>May upgrade to PzKw VG</i>	max 1 per non-core Panzer Company	100/125/165
Recon Tank Platoon 1 recon PzKw IV H tank <i>May upgrade to PzKw VG</i>	max 1	105/130/170
Upgrade MkIVH to PzKw VG	1 per Panzer MkIVH	60/90/100
Tiger Platoon 1 command PzKw VI 'Tiger' tank	max 1	160/200/265
Regimental Infantry Gun Battery 1 mounted command stand 1 150L11 infantry gun (battalion gun) and crew 1 limber	max 1	145/180/240
Heavy AA Battery 1 command infantry stand 1 towed 20L113 AA gun and crew 2 light trucks 1 88L56 AA gun and crew (ds) 1 heavy tractor	max 1	125/150/190
Dedicated Battery (All on-board) 1 command infantry stand 1 light truck 1 105L28 howitzer and crew (ds) 1 light tractor	max 1 per battalion (note 4)	110/135/180
Dedicated Battery (off-board) 1 105L28 howitzer (off-board)	max 1 per battalion (note 4)	65/65/70
Direct Supporting Artillery Battalion (-) 1 command/observation 1 kubelwagen 1 staff radio truck (off-board) 2 105mm batteries (off-board) 1 ammo truck(off-board)	max 1	110/110/120
General Supporting Artillery Battery 1 150L30 howitzer (off-board)	max 1	70/70/80
1 turn HC for 150L11 & 75L12	Max 1 per AFV or gun	5
1 turn HV for 88	Max 1 per AFV or gun	5
1 turn HV for 75L70	Max 1 per AFV	5
1 turn HV for 75L46 & L48	Max 1 per AFV or gun	5

Notes	
1	Must buy Regimental command
2	This cost is per company and adds integral panzerfaust to each stand in the company
3	May attach to any personnel or gun company
4	Max of one dedicated battery (either on-board or off-board) per maneuver battalion or regiment
5	All companies of this battalion must be same experience level and morale
6	Must purchase at least 2 additional Infantry companies

